Problems with Imaging of Wide-Incidence-Angle Reflections in Crosswell Data

Joongmoo Byun Advisor: Jamie Rector project supported by DOE STTR

Potential Problems with Wide-Angle Reflections

- Incidence Angle beyond the Critical Angle
- Fresnel Zone Smearing
- Imaging Stretch after VSP-CDP Mapping

Modeling Methodology

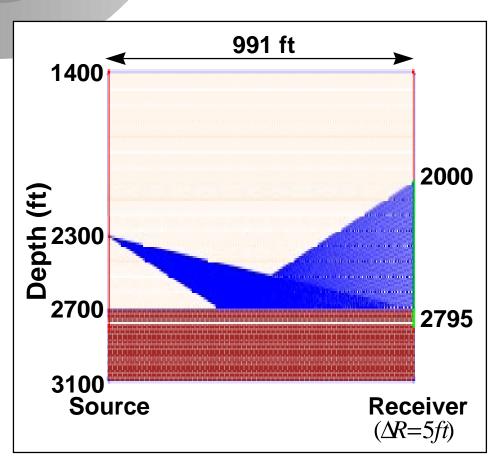
Elastic Ray Tracing

- No Fresnel zone effect
- Correctly deals with post-critical effect

Acoustic Wave Equation

- Incorporates Fresnel zone effect
- Does not handle postcritical incidence angle correctly

Model Geometry for Post-Critical Incidence Angle & Stretch



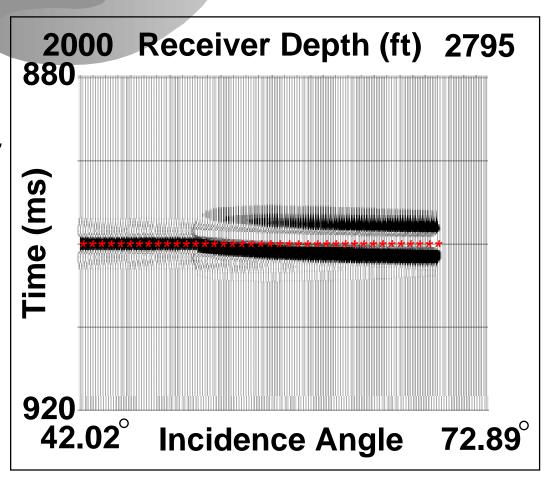
Post-critical Incidence Angle

$$\theta_c = 48.59^{\circ}$$

Rearrange the reflected waves at the same time level

Velocity $\frac{6000 ft / s}{8000 ft / s}$

*** : Ray Theoretical Reflection Time



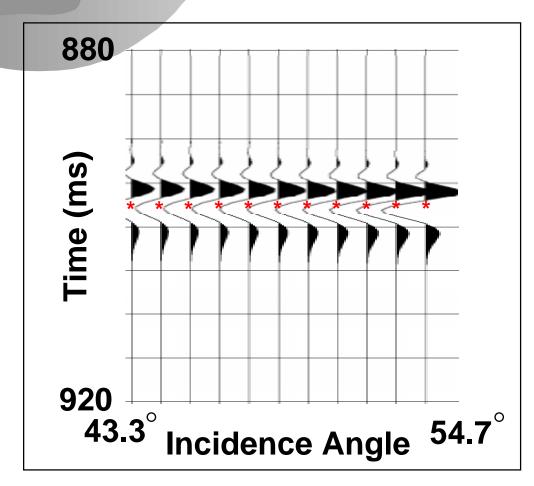
Fresnel Zone Effect

AVA Gather

Rearrange the reflected waves at the same time level

 $Velocity \frac{6000 ft / s}{5900 ft / s}$

*** : Ray Theoretical Reflection Time



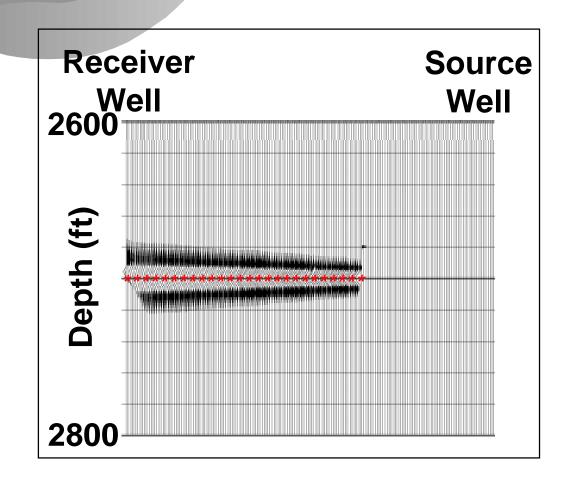
Stretch after VSP-CDP Mapping

Ray Tracing
VSP-CDP Mapping
Velocity

$$\frac{6000 ft / s}{4000 ft / s}$$

No Critical Angle

*** : True Depth of the reflector



Comparison of Phase Shift with Incidence Angle

Range of incidence angle: $50.91^{\circ} \sim 54.76^{\circ}$ Measured Value: $\frac{\Delta t}{\Delta \theta_i}$

Post-critical incidence angle: 0.10 ms

Fresnel zone: 0.05 ms

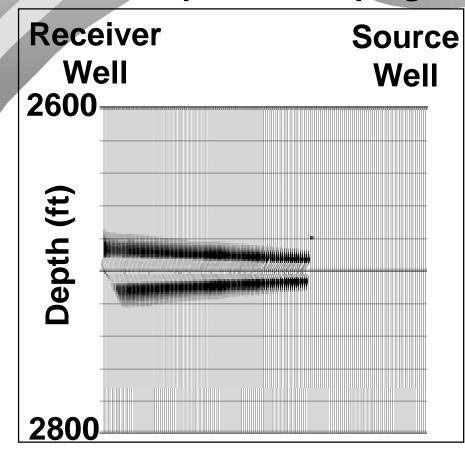
Stretch after VSP-CDP mapping: 0.69 ms

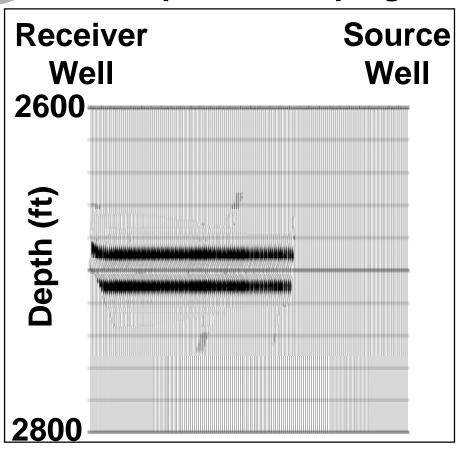
"The vertical stretch effect after VSP-CDP mapping is the most severe."

Compensation for stretch effect in VSP-CDP mapping

Before Spectral Shaping

After Spectral Shaping





Conclusions & Future Work

- If the incidence angle is beyond the critical angle, a phase shift occurs in reflected wave.
- The in-plane size of Fresnel zone increases with increasing incidence angle.
- The vertical stretch effect after VSP-CDP mapping increases with increasing incidence angle.
- Vertical stretch is the most severe effect.
- Vertical stretch was corrected with spectral shaping method for a simple model.
- Investigation of diffraction compensation with migration.